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1.

SYNOPSIS `hdrff4img [options] image [image| ...]` **DESCRIPTION** `hdrff4img` is a wrapper-script for **hdrff(1)**. While `hdrff` is designed for a standard workflow, which is directory-based, `hdrff4img` is a more unix-like script where you pass images on the commandline. The usage-scenario for `hdrff4img` is to allow to explore the features of `hdrff` without setting up all the necessary directory-structures first. It is especially useful for testing parameters. **OPTIONS** `-t task` Target task. Valid values: `tif` `fixca` `align` `enfuse` `hdr` `gimp` `drago` `durand` `fattal` `mantiuk` `pattanaik` `reinhard02` `reinhard05` `-D dir` Target directory (defaults to the current working directory). Use '+' for the directory of the first argument image `-C cfg-file` Read configuration from file `cfg-file`. If `cfg-file` does not exist, `hdrff` runs with the default configuration. `-g` All images belong to a single group `-G groups` Use explicit groups (e.g. `-G "1-3 4-6"`) `-k` Keep intermediate files `-q` Output only error messages `-v` Verbose output `-h` Show options and parameters `-d modules` Enable debugging for given modules **Example** Create an `hdr`-file from argument images in the current directory: `$ > hdrff4img -t hdr dsc_1234.nef dsc_1235.nef` Tonemap the resulting files with the Mantiuk and Fattal-algorithms: `$> hdrff4img -t mantiuk hdr_1234.hdr` `$> hdrff4img -t fattal hdr_1234.hdr` **Notes** `hdrff4img` is simpler to use as `hdrff`, but less flexible. It tries to lic License Version 3 as published by the Free Software Foundation. **AVAILABILITY** The latest version of this program can be found at: <http://hdrff.sourceforge.net/> **SEE ALSO** The full documentation in HTML-format. **AUTHOR** `hdrff` is written and maintained by Bernhard Bablok (`bablokb at source- forge dot net`) **BUGS** Currently no known bugs. Please report all bugs to the author. Provide a detailed description of the bug, the version of the program you are running and the operating system you are using. `hdrff` 1.2.0 **hdrff4img(1)** Man(1) output converted with [man2html](#)